

**Houston Youth Soccer Association  
Spring Coach Information**

**9U/10U TEAM INFORMATION**

Thank you for registering for the HYSA spring season!

**SCHEDULE**

Schedules will be available to view in Got Soccer accounts and posted at [SCHEDULES | Houston Youth Soccer](#)

**Teams could see games scheduled on Saturdays, Sundays or both days to accommodate field or referee availability. Check schedules each week for changes. Adjustments could be made at any time for various reasons.**

**SEASON TIMELINE**

|                   |  |
|-------------------|--|
| <b>JANUARY 23</b> | Spring brackets are finalized<br>Deadline for any schedule requests to be considered |
| <b>FEBRUARY</b>   |  |
| February 7        | Anticipated HYSA schedule release  |
| February 22-23    | HYSA Spring League Season Week 1   |
| <b>MARCH</b>      |  |
| March 1-2         | Week 2   |
| March 8-9/15-16   | NO HYSA GAMES Spring Break   |
| March 22-23       | Week 3   |
| March 29-30       | Week 4   |
| <b>APRIL</b>      |  |
| April 5-6         | Week 5   |
| April 12-13       | Week 6   |
| April 19-20       | No HYSA GAMES Easter   |
| April 26-27       | Week 7   |
| <b>MAY</b>        |  |
| May 3-4           | Week 8   |
| May 10-11         | Week 9   |
| May 17-18         | Week 10 SPRING SEASON CONCLUDES  |

## **GAME CARDS**

Print your game card each week after 9:00 AM Thursday.

Check the game card to make sure all players are on the roster. Players not printed on the game card should not play and could result in a forfeit. Contact your club registrar if there are issues with your roster. Open Roster teams will not have players listed on the game card and will need to bring a copy of the team roster for player check in.

Both coaches must bring a game card to the field. The home coach provides the referee with the game card and the opposing coach's game card is a backup. The referee will submit the official game report to HYSA after the game.

Following the weekend games, all game cards are reviewed for any issues or discrepancies and disciplinary action will be taken as necessary.

## **ADULT PARTICIPATION PASS (APP/KID SAFE)**

Every adult on the player sideline is required to wear a laminated APP, preferably on a lanyard. Any adult without an APP will be asked to move to the parent sideline. Contact your club registrar if you do not have a current APP.

## **PLAYER ID CARDS**

All players must have an ID card with a current picture. Virtual cards are acceptable.

## **CANCELLATIONS**

If your team cannot play, please be considerate of the other team and the referees. To cancel a game, notify the HYSA Administrator by 9:00 AM on Thursday before the game and be sure to include the game number. Teams could be fined for late cancels and not showing to the field.

## **SPECTATORS**

All attendees are expected to abide by the Sportsmanship Code of Conduct and be respectful of others. Coaches must control the sidelines and could be cautioned by the referee due to parent behavior.

## **GAME SCORES**

The spring season is considered a developmental season and official standings are not recorded. Coaches may still call in scores to keep their own records. Contact the HYSA Administrator to make any corrections or for any issues with scores.

Details to report scores can be found at the top of all game cards.

## **RAINOUT GAMES**

Check field status by visiting club websites or calling hotline numbers posted. Games status will be updated as reported by field coordinators.

To help provide teams with flexibility in their schedules and to cut down on coach cancelled games, all 9U/10U rain out games will be rescheduled by the coaches.

## **RESCHEDULED GAMES**

Coaches are permitted to arrange to reschedule games during the spring season.

1. Both teams must agree to reschedule and can communicate using the Chat feature in Got Sport. Home team should contact their club for field and referee availability.

2. Once details have been confirmed with the club, contact the HYSA Administrator with the new date, time and field number for the game report to be updated.
3. \*Be sure to cancel original game with the HYSA Administrator no later than Thursday 9 AM to avoid a \$50 fine\*

**PLAYER PASS (only allowed for 9U/10U teams)**

9U/10U teams can utilize a player pass. A player pass is a properly registered player from a different team within the same club. Player must be of same or younger age and from the same or lower level bracket. No more than two (2) players may utilize the player pass in one game and the players may only play for one team in a day. A Player Pass Verification form must be presented to the referee at game time and a copy sent to the HYSA Administrator.

[https://cdn4.sportngin.com/attachments/document/0059/4980/HYSA\\_Player\\_Pass\\_Form.pdf#\\_ga=2.13763063.136339477.1612465887-1060805971.1608569130](https://cdn4.sportngin.com/attachments/document/0059/4980/HYSA_Player_Pass_Form.pdf#_ga=2.13763063.136339477.1612465887-1060805971.1608569130)

**OPEN ROSTER TEAMS (only allowed for 9U/10U teams)**

An Open Roster (OR) team is a developmental team with a larger pool of players that are pulled from for games. These players may not show on the game card and OR teams need to bring a copy of their official roster to the game for the referee to check in players. Game scores for OR teams will remain blank.

This information only highlights a portion of what participants need to know and does not cover all HYSA policies, rules and procedures. Coaches are responsible for following the HYSA Rules of Play, Sportsmanship Code of Conduct, and understanding the consequences and/or fines that may follow. All information can be found at [www.houstonyouthsoccer.org](http://www.houstonyouthsoccer.org)

Please contact the HYSA Administrator for any questions regarding league operations.

**HYSA ADMINSTRATOR CONTACT INFORMATION**

Gina Klein

[admin@houstonyouthsoccer.org](mailto:admin@houstonyouthsoccer.org)

9U-10U

|                                 |   |
|---------------------------------|---|
| Duration of Match               | 2 halves<br>25 minute halves<br>10 min halftime<br>No added time        |
| Ball Size                       | Size 4  |
| Number of Players<br>7v7 format | Maximum 12 players on roster<br>Maximum 7 players on field<br>Minimum 5 |

|                           |  |
|---------------------------|--|
|                           | Game may not start or continue if there are less than 5 players on a team  |
| Playing Time Requirements | 50% with exception to illness or disciplinary reasons  |
| Headings                  | <p>Heading is not allowed in 7v7 games.</p> <p>If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.</p> <p>If a deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.</p>  |
| Build out lines           | Build out lines should be equidistant between the penalty area line and halfway line or 30% of field length (can be marked with painted line, cones, or flags placed on sidelines)   |
| Goal Kicks                | The opposing team must move behind the build out line during a goal kick until the ball is put into play.  |
| Goalkeeper Possession     | <p>When the goalkeeper has the ball in his/her hands during play from the opponent, the opposing team must move behind the build out line until the ball is put into play.</p> <p>Once opposing team is behind the line, the goalkeeper can pass, throw, or roll the ball into play (punts and drop kicks are not allowed)</p> <p>If the goalkeeper punts or drop kicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the punt or kick occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the nearest point to where the infringement occurred.</p> |
| Offside                   | <p>The FIFA Offside Rule shall apply.</p> <p>The build out line will also be used to denote where offside offenses can be called.</p> <p>Players cannot be penalized for an offside offense between the halfway line and the build out line</p> <p>Players can be penalized for an offside offense between the build out line and the goal line.</p>   |



## Houston Youth Soccer Association PLAYER PASS VERIFICATION FORM

Please type or print neatly. All information must be completed prior to the transaction being processed.

PLAYER INFORMATION: Name \_\_\_\_\_ ID # \_\_\_\_\_ Date of Birth: \_\_\_\_\_

### PRIMARY TEAM:

Team Bracket: \_\_\_\_\_ Coach's Name: \_\_\_\_\_

Club Name: \_\_\_\_\_ Coach's Signature: \_\_\_\_\_

Team Name: \_\_\_\_\_ Team Code: \_\_\_\_\_

### PLAYER PASS TEAM:

Team Bracket: \_\_\_\_\_ Coach's Name: \_\_\_\_\_

Club Name: \_\_\_\_\_ Coach's Signature: \_\_\_\_\_

Team Name: \_\_\_\_\_ Team Code: \_\_\_\_\_

Note: Completed form must be given to Referee for delivery to HYSA with final game report. A player utilizing the player pass must be properly checked-in with referee at the start of the game. A player may only play for one team on any given day.